

# Roleplay game for schools

## Welcome to the Role Play Game at Upplev Europa!

You are soon going to play the Role play game at Upplev Europa where you will act as a parliamentarian in the European Union. With your class mates you will have to decide on new EU-laws, debate and vote. You will be divided into four political groups and take lobbyists and other EU-institutions in to consideration when making the laws.

During the Role Play Game you are going to learn how to form of alliances, negotiate with other institutions and communication with the media. You will be under a lot of pressure, just like real parliamentarians. During the whole game you will have to collaborate and compromise to be able to make a decision that is in line with the interests of the EU citizens. You will notice that you can't act on your own, you have to take other people's opinions in to account to reach a satisfying result.

## Guide to the Role play game

### 1. Political parties

When you arrive, you will be assigned a political party. There are four fictive parties:



#### Solidarity

This group's main objective is the welfare state. It is in favor of state intervention as a provider of public services and funding.



#### Ecology

This group mainly promotes environmental protection, but also campaigns for social justice and freedom



#### Liberty

This group believes in individual responsibility and the market mechanism. It favors free enterprise and competition and is against state intervention.



#### Tradition

This group believes in a society where state intervention and private initiative should be held in balance together with realistic legislation objectives and flexible implementation.

## 2. Two directives – Climate Friendly Food and Online Participation

Once the political groups have been formed, the group will be split into two separate fictive committees. Each committee will then be given a ‘case study’ to examine:

### Scenario 1: The Climate Change Committee – Climate Friendly Food Directive



In recent years, the European Union has intensified its efforts to address climate change. The environmental impact of food production and consumption remains a significant challenge. The Climate Friendly Food Directive proposal aims to combat climate change through the way we eat. The Commission believes that by increasing the price of environmentally harmful food, and making sustainable food more accessible, people will live greener and healthier lives.

### Scenario 2: The Digital Transition Committee – Online Participation Directive



Digital technologies have transformed the way we communicate, learn and engage with public life, but challenges such as disinformation, online abuse, and unequal access persist. The Online Participation Directive proposal seeks to balance the right to participate in the online debate with safety and responsibility. The Commission believes that free internet access across the European Union will ensure that everyone can take part online. And requiring real identity for all online activity will make the internet safer, fairer and enjoyable for all.

## 3. The parts of the game

The game offers a simplified version of the ‘ordinary legislative procedure’ where the European Parliament and Council jointly adopt legislation based on a proposal by the European Commission. Players, now Members of the European Parliament, will start by formulating amendments to the draft directives and try to force a majority for their position in committee meetings.

You will then sit together and negotiate with the Council of Ministers to find a common position on the draft directives through a mechanism called ‘the trilogue’. Finally, you will all meet at Plenary for a first reading, where you will vote on each directive.

We are looking forward to your visit!

### **Upplev Europa Stockholm**

**E-mail:** [uppleveuropa@europa-experience.eu](mailto:uppleveuropa@europa-experience.eu)

**Phone:** + 46 (0)72-205 57 97